



ELDER DR. FRANCIS WHISKEYJACK HIGH SCHOOL

Payment of all Semester 1 fees are due on October 31, 2024, and Semester 2 fees due February 28, 2025.

- Payment may ONLY be made online through SchoolZone using Visa or MC (see the Fees tab).
- Additional information about costs related to field trips, athletic teams, and extracurricular activities will be shared throughout the year as applicable.
- All fees are subject to change. All fees are potential fees, not all fees may be charged. Please note that GST is applied if applicable.
- Fees paid for lost textbooks will be used to purchase replacement books and therefore are non-refundable. We appreciate the prompt return of all textbooks upon completion of their use or a full replacement fee will be issued.
- All fees, current and outstanding; for academics, extra-curricular, athletics, or other specialty fees MUST be paid in full prior to Grade 12 students walking the stage at Commencement or participating in other Graduation events.

2024-2025 School Fee Details

Advanced Placement

Students registered for the AP exams such as – English 30, Social 30, Math 31, French 30, Physics 20 & 30, Chemistry 30, Biology 30 and Art 30 will be required to pay the exam. This fee is non refundable if the student drops the course after the exam has been ordered.

Athletics

Students who try-out and qualify for athletics teams are charged a fee. Information regarding possible costs is available on the school's website. Students who make a sports team will be provided with detailed cost for each team.

Art 10, 20, 30 and AP

Students will explore a wide variety of media and explore art theory through personal investigation and discovery. The fee will cover the cost of consumable products such as paint, paper, drawing tools, sculpture and printmaking supplies.

Communication Technology (Com Tech) 10, 20, 30

Using a variety of materials, students will engage in forms of communication and production including print, audio, photography, animation, graphic and web design. The fee will cover an SD card, card readers, software license and various digital print supplies.

Computing Science 10, 20, 30 and AP

Students in Computing Science create games, construct websites and build robots while learning a variety of programming languages. The course fee consists of a software license, EXIT games and a guest speaker honorarium.

Design Studies 10, 20, 30

Students develop design related skills through the use of tools, materials and Computer-Aided Design programs, to complete a variety of 2-D and 3-D projects. The fee will cover software licensing and building materials including hot glue, cardboard, popsicle sticks and tools.

Design Thinking for Innovation 15, 25, 35

Students develop design related skills through the use of tools and materials to complete a variety of 3-D projects. The fee will cover building materials including hot glue, cardboard, popsicle sticks and tools.

Drama 10, 20, 30

Students explore the world of theater through the study of movement, speech, improvisation, acting, playwriting, directing and technical theatre. This course fee covers materials such as clown noses, theatrical make-up and a guest speakers.

Foods 10, 20, 30

This option involves the theory and practical application of safety in the kitchen, and food preparation methods. Students will explore a variety of cuisines, food safety, cooking techniques and presentation methods. The fee will cover the cost of consumable products.

Guitar 15, 25, 35

Guitar focuses on learning to read melodies and rhythms, chording, strumming and finger-picking for all styles of guitar, including classical, folk, pop and rock. The fee will cover the cost of consumables related to their guitars such as method books, strings, picks, and cleaning supplies etc.

Instrumental Music 10, 20, 30

The instrumental music program is geared to instruments in a wind band (brass, woodwind, percussion). Students will develop technical skills while deepening understanding of how to play within an ensemble. The fee will cover consumable items such as reeds, grease, slide cream, oils, drumsticks and cleaning supplies.

Instrument rental fee is a separate fee for students who do not own their own and require a rental.

Leadership 15, 25, 35

Students will be given the opportunity to be involved in the planning and managing school projects. Consumable items purchased for this course will meet circular outcomes, assist in encouraging students to develop their citizenship, organizational, budgeting and communication skills. This will also assist with the purchase of unique spirit wear to help identify this amazing group of students. This fee may also be used to help support the cost of field trips to participate in community service volunteer opportunities to help fulfill the student's volunteer hour requirement.

Mechanics 10, 20, 30

Our Mechanics program will go beyond the basic operational maintenance and focus on vehicle repair and system knowledge. This course will satisfy those with a general interest and those looking to pursue mechanics as a career. Students will develop the skills and competencies of a mechanic by practicing on both shop vehicles and outside vehicles. The fee will cover the cost of consumable products.

Physical Education 10, 20, 30

This fee covers activities including, but not limited to skiing, scuba diving, swimming, skating, WEM waterpark, bowling, Riverhawks Baseball etc.. As well as instructors brought in for specialized activities. It includes transportation to and from various venue(s) and entrance fees to meet curricular outcomes in our physical education program. No refunds will be issued for non-attendance of course curricular field trips. Funds will be used for Physical Education programming and supports.

Recreational Leadership (Sports Performance) 15, 25, 35

Rec Leadership students develop skills that enhance their athletic development. Through a combination of theoretical and practical lessons, students will learn essential skills in injury management, sport psychology, training principles and health and wellness. Students will use a variety of training methods to increase athletic performance and must be highly motivated to train physically on a daily basis.

Students' Union

Provides for school-wide spirit, social activities and events such as: guest speakers, clubs, intramurals, Welcome Week, Pride Week, Eid, Diwali, Halloween, Christmas, Valentine's Day, St. Patrick's Day, Pi Day, Touch of Class, Talent Shows, etc, and the year-end BBQ. The Student Union will also build school spirit with student give-a-ways, and the purchase of items to be used by students in their free time i.e foosball, games etc.. Student Union fees may assist students in their attendance of School Council Conferences, where they will learn skills and techniques to enrich the activities and events hosted by your Student Union during the school year, including new student orientation.